

choose

```
:  
(  
  cfdg2  
  |  
  cfdg3  
)  
eof  
;
```

cfdg2

```
:  
  cfdg2 statement_v2  
  |  
  ;
```

cfdg3

```
:  
  cfdg3 statement_v3  
  |  
  ;
```

statement_v2

```
:  
  initialization_v2  
  | directive_v2  
  | inclusion_v2  
  | rule_v2  
  | path_v2  
  ;
```

statement_v3

```
:  
  initialization_v3  
  | import_v3  
  | rule_v3  
  | path  
  | shape  
  | shape_singleton  
  | global_definition  
  | v2stuff .*?  
  ;
```

v3clues

```
:  
  USER_STRING BECOMES  
  | modtype BECOMES  
  | PARAM BECOMES  
  | USER_STRING '('  
  | USER_STRING USER_STRING '('  
  | IMPORT  
  | SHAPE  
  | PATH USER_STRING '('  
  | STARTSHAPE USER_STRING '('  
  | STARTSHAPE USER_STRING '['  
  | STARTSHAPE USER_ARRAYNAME '['
```

```
    ;
v2stuff
:
  BACKGROUND modification_v2
  | TILE modification_v2
  | modtype modification_v2
  | INCLUDE fileString
  | rule_header_v2
  ;

inclusion_v2
:
  INCLUDE USER_QSTRING
  |
  INCLUDE USER_FILENAME
  ;

import_v3
:
  IMPORT fileNameSpace fileString
  ;

eof
:
  EOF
  ;

fileString
:
  USER_FILENAME
  |
  USER_QSTRING
  ;

fileNameSpace
:
  '@' USER_STRING
  |
  ;

initialization_v3
:
  STARTSHAPE USER_STRING parameter_spec modification
  |
  STARTSHAPE USER_ARRAYNAME modification
  |
  STARTSHAPE USER_STRING parameter_spec
  ;

initialization_v2
:
  STARTSHAPE USER_STRING
  ;

directive_v2
```

```
:  
directive_string modification_v2  
;
```

```
directive_string  
:  
BACKGROUND  
|  
TILE  
|  
modtype  
;
```

```
shape  
:  
SHAPE USER_STRING parameter_list  
;
```

```
shape_singleton_header  
:  
shape '{'  
;
```

```
shape_singleton  
:  
shape_singleton_header buncha_elements }'  
;
```

```
rule_header_v2  
:  
RULE USER_STRING  
|  
RULE USER_STRING user_rational  
;
```

```
rule_v2  
:  
rule_header_v2 '{' buncha_replacements_v2 }'  
;
```

```
rule_header  
:  
RULE  
|  
RULE user_rational  
;
```

```
path_header  
:  
PATH USER_STRING parameter_list  
;
```

```
rule_v3  
:  
rule_header '{' buncha_elements }'  
;
```

```

path
:
  path_header '{' buncha_elements '}'
;

path_header_v2
:
  PATH USER_STRING
;

path_v2
:
  path_header_v2 '{' buncha_pathOps_v2 '}'
;

parameter
:
  USER_STRING USER_STRING
  |
  SHAPE USER_STRING
  |
  USER_STRING modtype
  |
  SHAPE modtype
  |
  USER_STRING
  |
  modtype
;

buncha_parameters
:
  buncha_parameters ',' parameter
  |
  parameter
;

parameter_list
:
  '(' buncha_parameters ')'
  |
;

function_parameter_list
:
  '(' buncha_parameters ')'
  |
  '(' ')'
;

parameter_spec
:
  '(' arglist ')'
  |
  '(' BECOMES ')'

```

```
| '(' )'  
|  
;
```

buncha_elements

```
:  
buncha_elements element  
|  
;
```

buncha_pathOps_v2

```
:  
buncha_pathOps_v2 pathOp_v2  
|  
;
```

pathOp_simple_v2

```
:  
USER_PATHOP '{ buncha_adjustments }'  
|  
shapeName modification_v2  
;
```

element_simple

```
:  
USER_PATHOP '(' exp2 )'  
|  
USER_PATHOP '(' )'  
|  
shapeName parameter_spec modification  
|  
IF '(' exp2 )' modification  
|  
letHeader letBody modification  
|  
PATH USER_STRING parameter_spec modification  
;
```

one_or_more_elements

```
:  
'{ buncha_elements }'  
|  
element_simple  
;
```

one_or_more_pathOp_v2

```
:  
'{ buncha_pathOps_v2 }'  
|  
pathOp_simple_v2  
;
```

caseBody

```
:  
caseBody_element caseBody  
|
```

;

caseBody_element

:
caseHeader one_or_more_elements
;

element

:
element_simple
|
definition
|
element_loop
|
element_loop FINALLY one_or_more_elements
|
ifHeader one_or_more_elements
|
ifElseHeader one_or_more_elements
|
transHeader one_or_more_elements
|
switchHeader '{ caseBody }'
|
element_v2clue .*?
;

element_v2clue

:
user_rational '*'
| USER_STRING '{'
| USER_PATHOP '{'
;

pathOp_v2

:
pathOp_simple_v2
|
loopHeader_v2 one_or_more_pathOp_v2
;

pathOp_v3clues

:
USER_PATHOP '('
| USER_STRING '('
| PATH
| LOOP
| USER_STRING BECOMES
| modtype BECOMES
| IF
| modtype
| SWITCH
;

element_loop

```
:  
loopHeader modification one_or_more_elements  
;
```

```
buncha_replacements_v2  
:  
replacement_v2 buncha_replacements_v2  
|  
;
```

```
one_or_more_replacements_v2  
:  
'{' buncha_replacements_v2 '}'  
|  
replacement_simple_v2  
;
```

```
replacement_simple_v2  
:  
shapeName modification_v2  
;
```

```
replacement_v2  
:  
replacement_simple_v2  
|  
loopHeader_v2 one_or_more_replacements_v2  
;
```

```
loopHeader_v2  
:  
user_rational '*' modification_v2  
;
```

```
loopHeader  
:  
LOOP USER_STRING BECOMES exp2  
|  
LOOP modtype BECOMES exp2  
|  
LOOP exp2  
;
```

```
ifHeader  
:  
IF '(' exp2 ')'  
;
```

```
ifElseHeader  
:  
ifHeader one_or_more_elements ELSE  
;
```

```
transHeader  
:  
modtype exp2
```

```
|
clone exp2
;
```

```
switchHeader
:
SWITCH '(' exp2 ')'
;
```

```
caseHeader
:
CASE exp2 ':'
|
ELSE ':'
;
```

```
modification_v2
:
{' buncha_adjustments '}
|
[' buncha_adjustments ']
;
```

```
modification
:
[' buncha_adjustments ']
|
[' [' buncha_adjustments '] ' ]'
;
```

```
buncha_adjustments
:
buncha_adjustments adjustment
|
;
```

```
adjustment
:
modtype explist
|
modtype exp '|'
|
PARAM USER_STRING
|
PARAM USER_QSTRING
;
```

```
letHeader
:
LET
;
```

```
letBody
:
(' letVariables ';' exp2 ')
;
```

```
letVariables
:
letVariables ';' letVariable
|
letVariable
;
```

```
letVariable
:
definition
;
```

```
explist
:
explist exp
|
exp
;
```

```
arglist
:
arglist ',' exp3
|
exp3
;
```

```
exp
:
(
user_rational
|
CF_INFINITY
|
USER_STRING '(' arglist ')'
|
expfunc
|
'(' exp2 ')'
|
'-' exp
|
'+' exp
)
(
RANGE exp
|
PLUSMINUS exp
)?
;
```

```
exp2
:
exp2 ',' exp3
|
exp3
```

;

exp3

:

(

user_rational

|

CF_INFINITY

|

USER_STRING '(' arglist ')'

|

expfunc

|

'(' exp2 ')'

|

'-' exp3

|

'+' exp3

|

NOT exp3

|

modification

)

(

'+' exp3

|

'-' exp3

|

'_' exp3

|

'*' exp3

|

'/' exp3

|

'^' exp3

|

LT exp3

|

GT exp3

|

LE exp3

|

GE exp3

|

EQ exp3

|

NEQ exp3

|

AND exp3

|

OR exp3

|

XOR exp3

|

RANGE exp3

|

PLUSMINUS exp3
)?
;

expfunc

:
USER_STRING '(' ')'
|
USER_ARRAYNAME '(' exp2 ')'
|
IF '(' exp2 ')'
|
USER_STRING '(' BECOMES ')'
|
letHeader letBody
|
USER_STRING
;

shapeName

:
USER_STRING
|
USER_ARRAYNAME
;

global_definition

:
global_definition_header exp2
;

function_definition_header

:
SHAPE USER_STRING function_parameter_list BECOMES
|
USER_STRING function_parameter_list BECOMES
|
USER_STRING USER_STRING function_parameter_list BECOMES
|
SHAPE modtype function_parameter_list BECOMES
|
modtype function_parameter_list BECOMES
|
USER_STRING modtype function_parameter_list BECOMES
;

global_definition_header

:
function_definition_header
|
definition_header
;

definition_header

:
USER_STRING BECOMES

I modtype BECOMES

;

definition

:

definition_header exp2

;

modtype

:

(TIME | TIMESCALE | X | Y | Z | ROTATE | SIZE | SKEW | FLIP | HUE | SATURATION |
BRIGHTNESS | ALPHA | TARGETHUE | TARGETSATURATION | TARGETBRIGHTNESS |
TARGETALPHA | X1 | X2 | Y1 | Y2 | RX | RY | WIDTH | TRANSFORM)

;

clone

:

CLONE

;

user_rational

:

(INTEGER | RATIONAL | FLOAT)

;

STARTSHAPE

:

'startshape'

;

BACKGROUND

:

'background'

;

INCLUDE

:

'include'

;

IMPORT

:

'import'

;

TILE

:

'tile'

;

RULE

:

'rule'

;

PATH

```
:  
'path'  
;
```

```
SHAPE  
:  
'shape'  
;
```

```
LOOP  
:  
'loop'  
;
```

```
FINALLY  
:  
'finally'  
;
```

```
IF  
:  
'if'  
;
```

```
ELSE  
:  
'else'  
;
```

```
SWITCH  
:  
'switch'  
;
```

```
CASE  
:  
'case'  
;
```

```
RANGE  
:  
'..' | '\u2026'  
;
```

```
PLUSMINUS  
:  
'+/' | '\u00b1'  
;
```

```
TIME  
:  
'time'  
;
```

```
TIMESCALE  
:
```

'timescale'

;

X

:

'x'

;

Y

:

'y'

;

Z

:

'z'

;

ROTATE

:

'rotate' | 'r'

;

SIZE

:

'size' | 's'

;

SKEW

:

'skew'

;

FLIP

:

'flip' | 'f'

;

HUE

:

'hue' | 'h'

;

SATURATION

:

'saturation' | 'sat'

;

BRIGHTNESS

:

'brightness' | 'b'

;

ALPHA

:

'alpha' | 'a'

;

TARGETHUE

:

'hue' | 'h'

;

TARGETSATURATION

:

'saturation' | 'sat'

;

TARGETBRIGHTNESS

:

'brightness' | 'b'

;

TARGETALPHA

:

'alpha' | 'a'

;

X1

:

'x1'

;

X2

:

'x2'

;

Y1

:

'y1'

;

Y2

:

'y2'

;

RX

:

'rx'

;

RY

:

'ry'

;

WIDTH

:

'width'

;

TRANSFORM

:
'transform' | 'trans'
;

PARAM

:
'param' | 'p'
;

BECOMES

:
'='
;

LT

:
'<'
;

GT

:
'>'
;

LE

:
'<=' | '\u2264'
;

GE

:
'>=' | '\u2265'
;

EQ

:
'=='
;

NEQ

:
'<>' | '\u2276'
;

NOT

:
'!'
;

AND

:
'&&'
;

OR

:
'||'
;

XOR

:
'^^'
;

CF_INFINITY

:
'CF_INFINITY' | '\u221E'
;

USER_PATHOP

:
'MOVETO'
|
'LINETO'
|
'ARCTO'
|
'CURVETO'
|
'MOVEREL'
|
'LINEREL'
|
'ARCREL'
|
'CURVEREL'
|
'CLOSEPOLY'
;

CLONE

:
'clone'
;

LET

:
'LET'
;

INTEGER

:
'(0!..9)+' %'?
;

RATIONAL

:
'(0!..9)+' !' '(0!..9)+' %'? | !' '(0!..9)+' %'?
;

FLOAT

```
:  
(('0'..'9')+ '.' ('0'..'9')+ ('e'|'E') ('+|-')? ('0'..'9')+ '%'?) | ('0'..'9')+ ('e'|'E') ('+|-')? ('0'..'9')+ '%'? | ('0'..'9')  
+ ('e'|'E') ('+|-')? ('0'..'9')+ '%'?  
;
```

USER_STRING

```
:  
(('a'..'z'|'A'..'Z'|'_'|\u0200'..\u0301'|\u0303'..\u0377')  
((('a'..'z'|'A'..'Z'|'0'..'9'|'_'|\u0200'..\u0301'|\u0303'..\u0377') |  
(\u0302'(\u0200'..\u0260'|\u0262'..\u0377))))*)  
;
```

USER_QSTRING

```
:  
" " USER_STRING " "  
;
```

USER_FILENAME

```
:  
(('a'..'z'|'A'..'Z'|'\u0200'..\u0377') (('a'..'z'|'A'..'Z'|'0'..'9'|'_'|\u0200'..\u0377'|'.')* '.cfdg'  
);
```

USER_ARRAYNAME

```
:  
(('a'..'z'|'A'..'Z'|'_'|\u0200'..\u0301'|\u0303'..\u0377')  
((('a'..'z'|'A'..'Z'|'0'..'9'|'_'|\u0200'..\u0301'|\u0303'..\u0377') |  
(\u0302'(\u0200'..\u0260'|\u0262'..\u0377))))*)  
;
```

COMMENT

```
:  
('/' / ~(\n|\r)* \r? \n' } | '/' (.)? '*' } ) -> skip  
;
```

WHITESPACE

```
:  
( ' ' | '\t' | '\r' | '\n' ) -> skip  
;
```